



Project 9

Interaction design for desktop

— By Valerija Jurgaityte

Overview

It's sketches and the complete flow for project 9 where we create screens and screen states reflect booking a hotel stay. There are notes (in blue) that help understand the flow.

Goals

1. Build on the flow diagram created in the previous project and sketch the screens and screen states for users flowing through the desktop website
2. Address issues and user goals identified in research and analysis